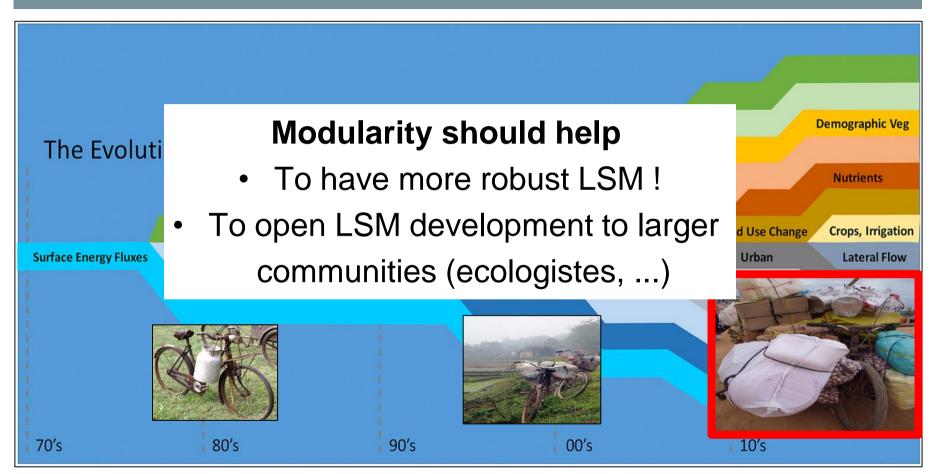
Technical challenges of 'Modularity': where we are now ? where we want to go ?

Philippe Peylin with contributions from Elena S., Reiner S., Veronika G., Dave L., Bill S., R. Fisher, Eleanor B., Jan P., Akihiko S.,

Land Surface Modelling Summit : Oxford - Sept 2022

Why developing "Modularity" ?



Why developing "Modularity" ?

• To improve model robustness:

- Modularity requires well defined interfaces (including space-time interpolation)
 ⇒ Helps structuring complex LSMs: Extensibility, Maintainability, etc..
- Idealy Modules can be run in stand alone mode

 \Rightarrow to be more easily evaluated / calibrated / emulated

• To better separate the "physics" from "Numerics / computer architecture"

• For the LSM community:

- "Well defined modules" could be more easily exchanged between LSMs
- o Would help to test 'process representation' with different LSM structures
 ⇒ To assess model structural error of specific processes.
- Facilitate the construction of "Community" land models

Potential dream : "plug and play" modules !

1) Select all model components from a "catalog"



Hydrology

Photosynthesis

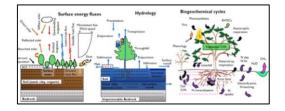
Soil C model

	N
3D Text	15
Aurora	
Blank	
Bubbles	
Mystify	
Photos	
Ribbons	
Windows Energy	
Windows Logo	

	N	
3D Text	15	
Aurora		
Blank		
Bubbles		
Mystify		
Photos		
Ribbons		-
Windows Energy		
Windows Logo		



2) Generate a new LSM



3) New model simulations ...

- → Modularity is however not easy to achieve !
- → Defining "Commun module structures" accross groups is even a much greater challenge!

Some questions for this workshop:

- Should we try to define such a common structure ?
- If so, which level of granularity ?
- How to exchange expertise accross groups ?

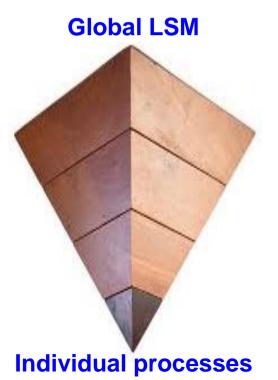
A few challenges to define « inter-operable Modules »

- Coupling between components are crucial !
 - * **Implicit vs Explicit** numerical scheme (Diff Equ.): Surface – atmosphere energy coupling !
 - * Feed-backs may complicate interfaces :
 - ex: Soil hydrology thermics C dynamics (permafrost) !
 - * **Process separation** : Where do you draw the box ?
- Computing infractructure is critical !
 - * Not all groups use the same **programming language**
 - * Parallelisation is crucial and strategy differ btw groups (MPI, OpenMP,..)
 - * Soon **GPU** may also pose challenges to share module

How to define / exchange « Modules » ?

Module: Set of processes with well defined Inputs / Outputs can be run in a stand alone mode !

Existing exchange btw LSMs ?



High level model components

(ex. Soil hydrology ; Plant Demography Soil W – E budgets,) Not really done yet !

Intermediate level: groups

of processes

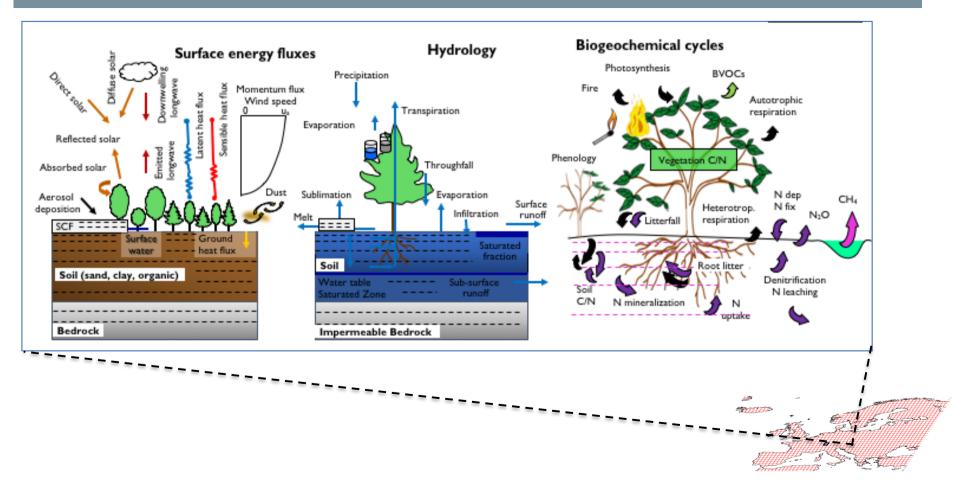
(ex. Snow dynamic, Leaf level photosynthesis, Soil C dyn., ...)

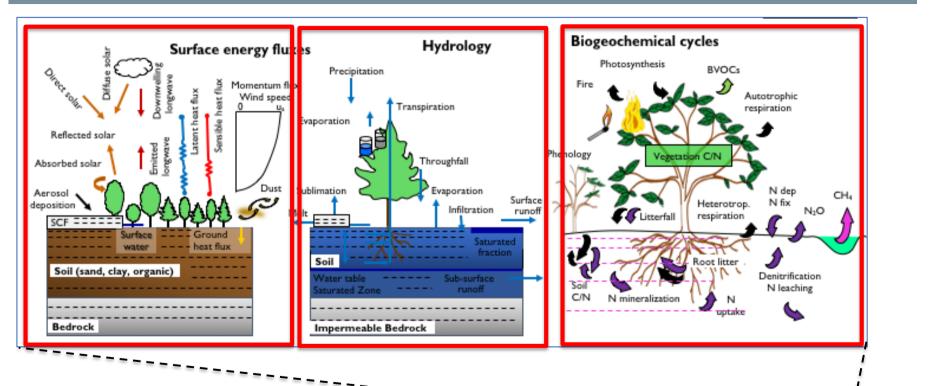
Some examples (usually more difficult than anticipated)

Low level: individual processes

(ex. Temperature sentivity for params., Albedo calculation, Traits description,...)

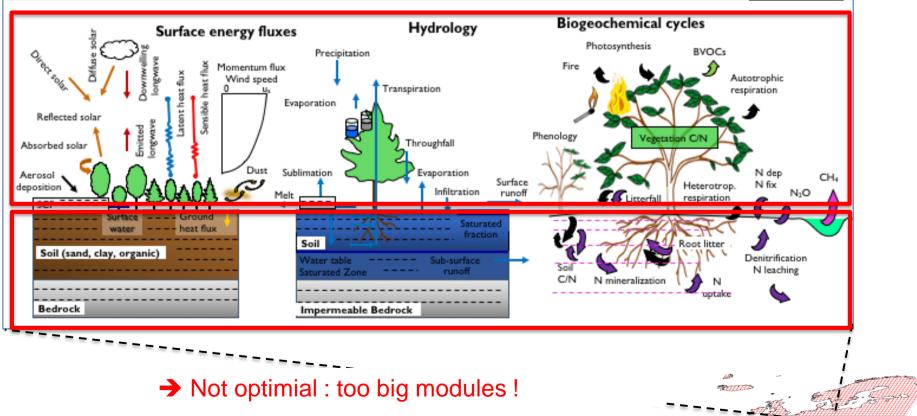
Many examples (curent practice)

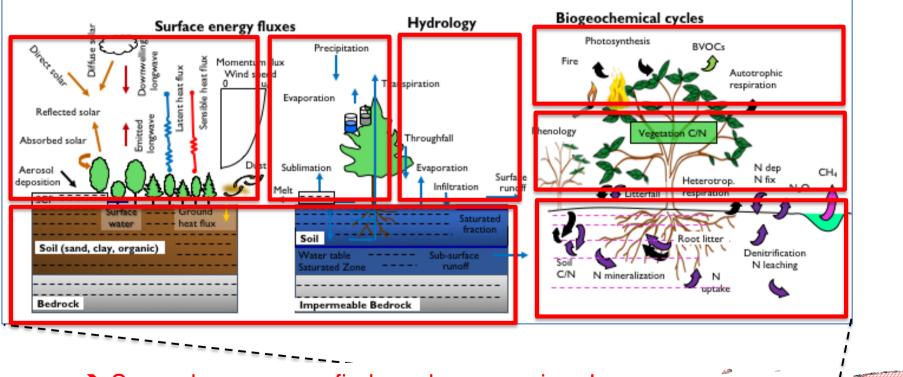




Not optimial : too many interactions between Energy / Hydrology / Biogeochemistry !







Somewhere we may find good compromises !



Some examples of work around Modularity from different groups

Modularity : example from HYDROJULES model

Issues in the exchanges between modules

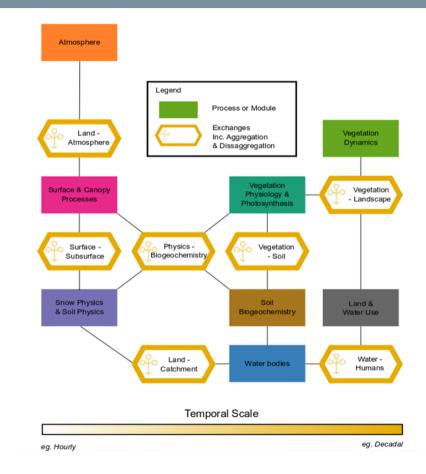
are mainly to do with changes

of time and space.

 \rightarrow Clustering and solving the process

and feedback representation

within a module at the same time/space.



Courtesy from Eleanor B., Simon D., Jan P., ...

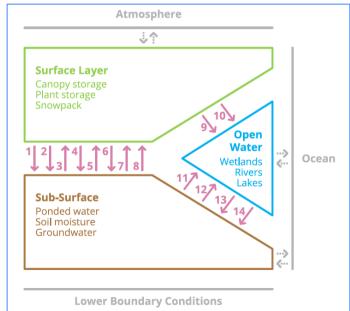
Modularity : example from Hydro-JULES community

UniFHy v0.1.1: A community modelling framework for the terrestrial water cycle in Python

Thibault Hallouin^{1,2}, Richard J. Ellis³, Douglas B. Clark³, Simon J. Dadson^{3,4}, Andrew G. Hughes⁵, Bryan N. Lawrence^{1,2,6}, Grenville M. S. Lister^{1,2}, and Jan Polcher⁷

- UNIFHY represents the water cycle as 3 components each with distinct time and space resolutions.
- The coupling framework calculates the exchanges of the variables. The modules can then have any level of complexity.

Courtesy from Eleanor B., Simon D., Jan P., ...



Modularity : example from ICON-Land model

- > Integration of **concurrent process** & **surface descriptions** in a flexible way
- Separate the infrastructure required to implement physical, bio-geophysical and biogeochemical land processes from concrete process implementations accessed by abstract interfaces (Separation of Concerns)

Flexible, efficient & sustainable software development, maintenance and use

JSBACH is just one (!) concrete implementation of land processes using the ICON-Land framework; → SEE a dedicated poster !

→ Make use of "object oriented" modelling

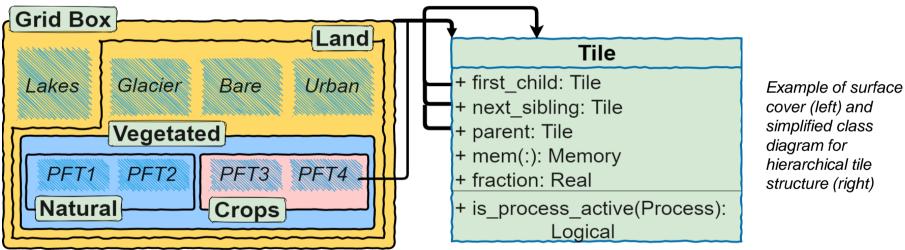
Courtesy from Reiner Schnur...

Modularity : example from ICON-Land model

ICON-LAND FRAMEWORK

Courtesy from Reiner Schnur...

Surface heterogeneity \leftrightarrow tiles

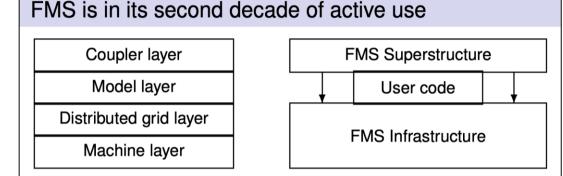


cover (left) and simplified class diagram for hierarchical tile structure (right)

- Each grid box and its sub-scale cover types are represented by an instance of the **Tile** class
- Each tile instance has a cover fraction and instances of the *Memory* class for each process (variables)
- > Different processes can run on different tile sub-sets (yellow, blue and pink areas)

Modularity : example from GFDL group

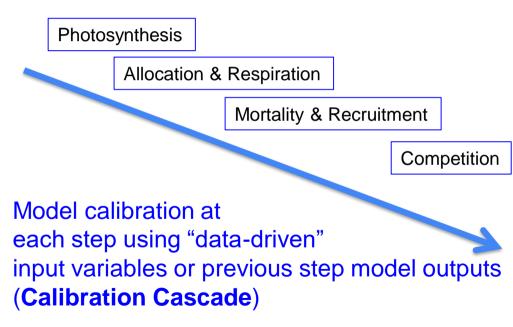
- ➔ Try to develop for ESM parts a Flexible Modelling System (FMS)
- Specific work on Interface & I/O
- Strives for Modularity for LSM
- Highly linked to parallelisation and computer structure.
- ➔ But modularity is tightly linked to key choice of each modeling group !

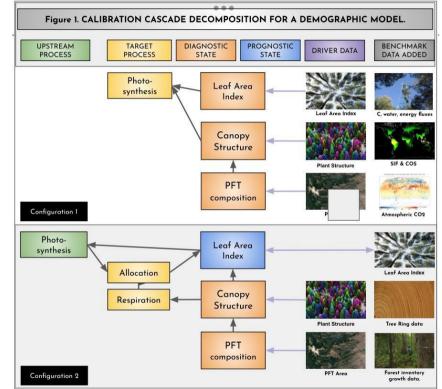


- Flexible Modeling System effort began in 1998, when GFDL first moved on to distributed memory machines
- Provided simplified interface to parallelism and I/O: mpp. Abstract types for "distributed grid" and "fields".
- Diagnostic output, data override, time manager.
- Component-based design, abstract types for component state vectors, exchange grid.
- "Sandwich" model influential in community.

Modularity : some working directions for CLM

• Model decomposition into cascade of processes (ex. Demographie):

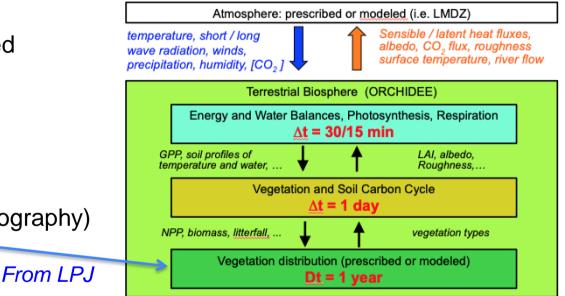




Courtesy from Rosie F., Dave Lawrence, Bill Sacks,...

Modularity : example from ORCHIDEE model

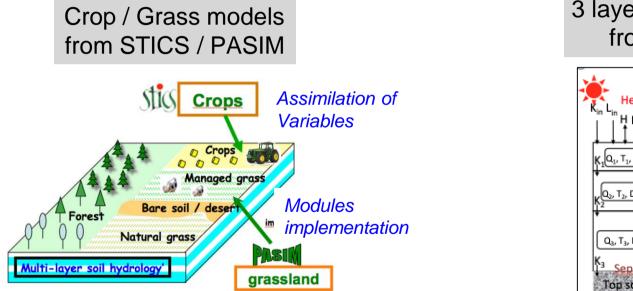
- Energy and Water are grouped (with a short time step)
- Vegetation and soil Carbon (daily time step)
- Vegetation distribution (biogeography) (annual time step)



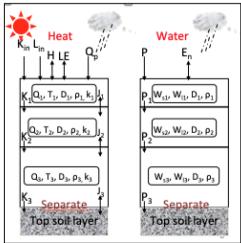
Structure need to be revised given the increasing number of processes linking Carbon – Water – Energy

Modularity : Recent coupling with existing « modules »

→ We have used modules developed for other models:



3 layers snow model from ISBA-ES



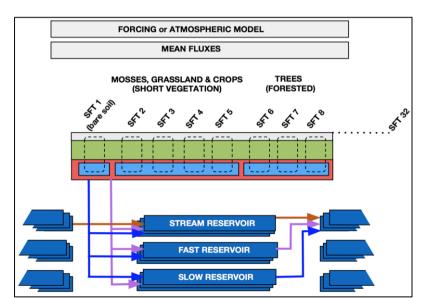
→ Substantial effort was needed !

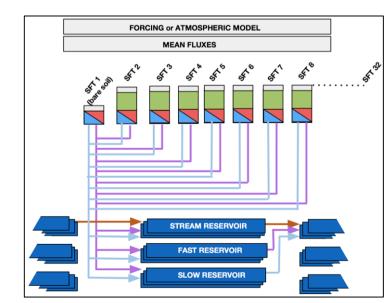
Modularity : example from ORCHIDEE model

Treatment of sub-grid heterogeneity is crucial and model specific !!

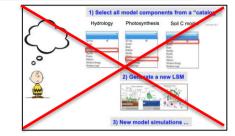
Nsft C budgets 3 water budgets 1 energy budget 1 atm. column

Increase flexibility with Surface Functional Types (SFT) = f(soil, land cover, topo.,) Nsft C budgets Nsft water budgets Nsft energy budgets >1 Atm. Column





- "Plug and play" is not realistic
- Defining Common Modularity structure is a complex challenge !
 - > Agreeing on standards will be a huge social effort !
- Moving toward Object oriented programming would help !
 - > But not easy for standard modellers !
- But at least we can progress in several directions:
 - Defining standards for agreed Interfaces (principles, Var. names, units, ...) ex. Coupling with atmosphere (Polcher et al., 1998)
 - > "Technical" modules may be easier to deal with: Input / Output ;
 - > Sharing expertise / innovation between groups will help
 - > Try for specific " common modules" between a few groups ?

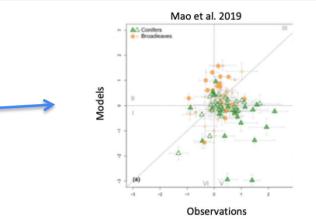


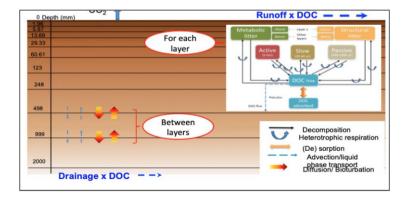
Potential candidates

- Soil Organic Matter dynamic !
- > Water routing scheme
- Soil water & energy budget
- > Fires (i.e. SpitFire) : But impact on Plant depend on model demography
- Snow dynamics
- Model demography ?

- Soil Organic Matter Dynamic module ?
- Current model still poorly represented soil carbon stock variations !

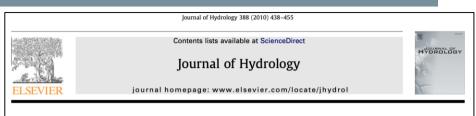
- Need to test different "modeling strategies"
- Interface with litter inputs well defined !
- Outputs could be also standardized !
- But feedbacks between Nutrients availability and plant functionning – litter production will be model specific !





Soil Water and Energy budget

Existing attempt (Haverd & Cuntz, 2010)



Soil-Litter-Iso: A one-dimensional model for coupled transport of heat, water and stable isotopes in soil with a litter layer and root extraction

Vanessa Haverd^{a,*}, Matthias Cuntz^{b,1}

^a CSIRO Marine and Atmospheric Research, GPO Box 3023, Canberra ACT 2601, Australia ^b Max-Planck-Institut für Biogeochemie, Hans-Knöll-Str. 10, 07745 Jena, Germany

Water routing + heat & C/N coumponds transport !



 External approach (TRIP, CTRIP, CamaFlood,...)
 Easy to "modularize" using Interpolation of runoff / drainage

 Routing within the LSM grid: with sub-grid hydrological transfer units
 More complex to Modularize !

